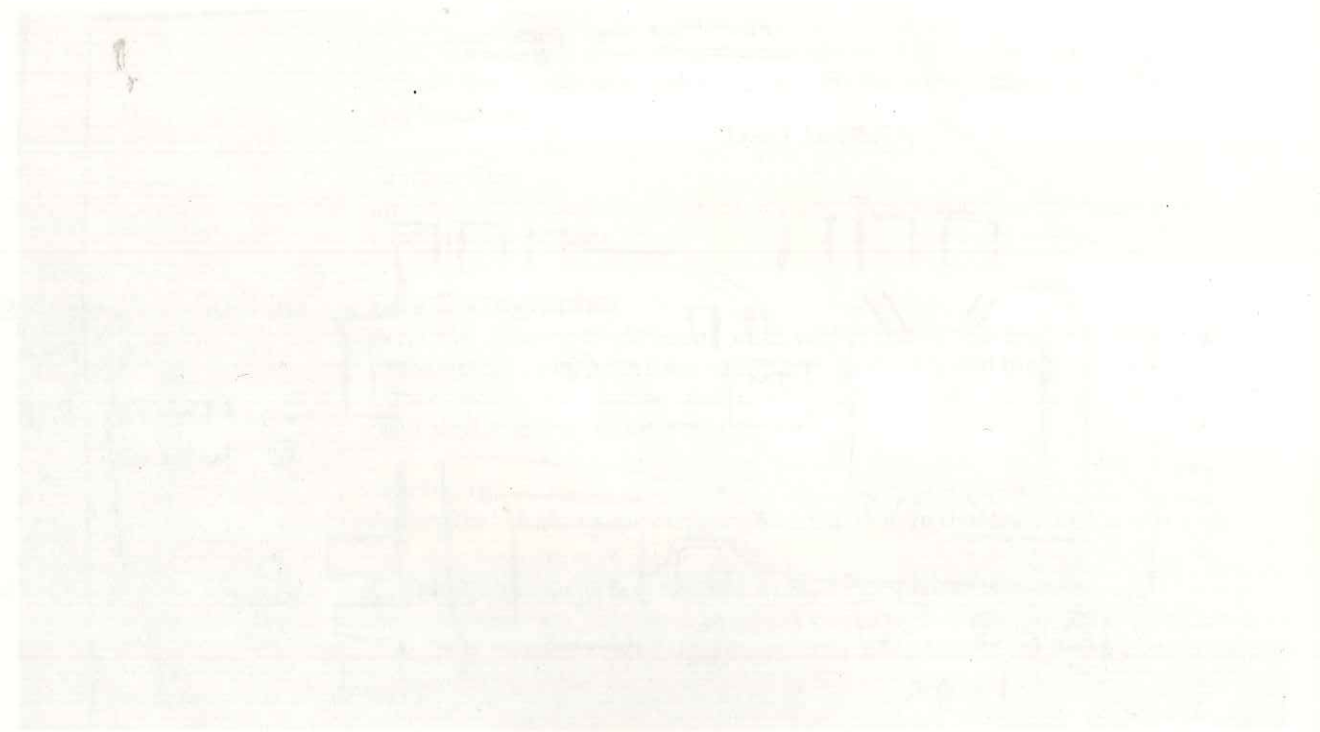




## 1.1 MAP YOUR WORLD

Draw/Describe/Take pictures to make a map of your class, school, or immediate community. Add labels to your map that describe the places you drew. Mark the map with **Hot Spots** ☹️ (things that bother you) and **Bright Spots** 😊 (things that are good but can be improved).



You can either make a verbal map of words or illustrate your observations. Keep these questions in mind while making the map of your chosen location:

1. What did you see?
2. What did you hear?
3. What did you feel?

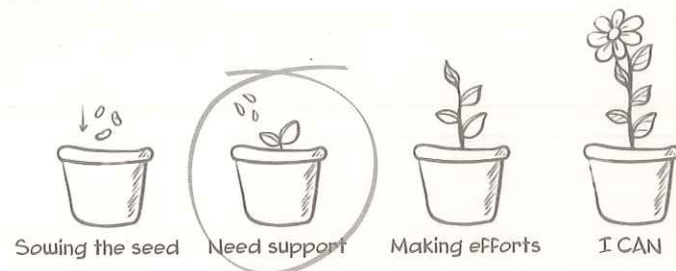
You don't have to be an artist to map your world. Feel free to use photographs in your map.

## REFLECTION & PEER REVIEW

## SCRIBBLE PAD

Given below are some reflective questions to help you observe yourself more closely. We are constantly changing and building our strengths and our measuring scale needs to take that into account.

Use these images to mark where you are at the present moment in the superpowers of Observation.



### OBSERVATION

You can be more empathetic by being more observant. Reflect on how aware are you of people, places and practices around you.

Take 5 minutes to first put your markings under "I Think" and then pass it to your activity partner to get their thoughts on your present behaviour.

SUPERPOWERS	I THINK	MY FRIENDS THINK
I notice my feelings.		
I notice moods and feelings of others around me.		
I notice opportunities of change in my surroundings.		

Now compare the stages you have marked for yourself and where your friend has put you for the present. Why might there have been a difference in the marking of stages?

A dumpyard is turned into a playground where play is now safe and a way is found to reduce the weight of school bags; bullying is turned into inclusion; old stories and songs are rediscovered and a heritage is preserved; trees are saved; and health is promoted and preserved through the creation of safe biking parks in a city.

Children and adults learn through the Design for Change Challenge that "I CAN" are the two most powerful words a person can believe in. Through the four easy steps of FEEL, IMAGINE, DO and SHARE, children are dreaming up and leading brilliant ideas all over the world. Children are proving that they have what it takes to design a future they desire.

**NOW IT'S YOUR TURN!**

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a design thinking guide for schools

